## Robot Educator Task Score Sheet

Names: $\qquad$
Hardware

| Brick Display | Large Motor |  |
| :--- | :--- | :--- | :--- | :--- |

Notes:

Hand this in when everything has been completed

## Robot Educator Task Score Sheet

Names: $\qquad$
$\qquad$
Basics
Straight Move
Stop at Line


Curved Move
Tank Move

| (3 Turns) | Added 3 blocks <br> so it returns | (3 Turns) | Added 3 blocks <br> so it returns | Worksheet <br> Completed |
| :---: | :---: | :---: | :---: | :---: |
| Curvy Course | Bonus (8) | Bonus <br> (Name Letter) |  |  |

Move Object

| Grab, $90^{\circ}$, <br> Release | Move 10-15 cm <br> and release | Move "Large <br> Object" 10-15 <br> cm and release | Curvy Course | Worksheet |
| :---: | :---: | :---: | :---: | :---: |

## Stop at Object

| Stop at Cuboid | Hit wall and back <br> up $>10 \mathrm{~cm}$ | Sense a wall and <br> back up $>10 \mathrm{~cm}$ | Bonus <br> (Sense Cuboid <br> and lower arm <br> around it) | Worksheet |
| :--- | :---: | :---: | :---: | :---: |

Hand this in when everything has been completed

## Robot Educator Task Score Sheet

Names: $\qquad$
Beyond Basics
Color Sensor
Calibrate

| Make sound <br> AND move fwd | Make sound <br> AND move bwd | Fwd with sound, <br> turn $90^{\circ}$, fwd <br> with different <br> sound $>20 \mathrm{~cm}$ | Fwd with sound <br> AND display $>20$ <br> cm |
| :---: | :---: | :---: | :---: |
|  |  |  |  |

Loop

| Sound, move <br> fwd till push <br> button | Infinite loop? | Go fwd, hit <br> something, turn, <br> repeat until I say <br> stop | Bonus <br> (keep robot on <br> top of desk) |
| :---: | :---: | :---: | :---: |

Switch

| Follow line | Time for straight <br> race | Time for $90^{\circ}$ turn <br> race | Time for curvy <br> line race | Worksheet |
| :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |

Range

| Move when <br> something is 10 <br> -20 cm away | Move when <br> something is not <br> $10-20 \mathrm{~cm}$ away |
| :---: | :---: |

Hand this in when everything has been completed

